PLEASANT VALLEY RECREATION & PARK DISTRICT ADMINISTRATION OFFICE –ROOM 6 1605 E. BURNLEY ST., CAMARILLO, CALIFORNIA

2020 POLICY COMMITTEE AGENDA

THURSDAY, JULY 23, 2020 2:30 P.M.

In order to minimize the spread of COVID-19 and keep with social distancing, the meeting room will not be open to the public. To participate in the Board committee meeting from the comfort of your home or other Stay Well at Home compliant location, you may choose one of the following options:

- a. Email If you wish to make a comment on a specific agenda item, please submit your comment via email by 11:30 am on Thursday, July 23, 2020 to Anthony Miller, Administrative Analyst at amiller@pvrpd.org. Your email will be printed and distributed to the Policy Committee members prior to the meeting.
- b. Phone You may call the PVRPD office at 805-482-1996, ext. #110 by 11:30 am on Thursday, July 23, 2020 and provide your name, your phone number and your item of interest. PVRPD staff will call you at 2:30 pm with instructions for participating or for making a general public comment.

1. CALL TO ORDER

- 2. APPROVAL OF AGENDA
- 3. PUBLIC/COMMITTEE COMMENTS
- 4. TOURNAMENT POLICY DISCUSSION
- 5. RECORD RETENTION SCHEDULE REVIEW
- 6. ORAL COMMUNICATIONS
- 7. ADJOURNMENT

Note: Written materials related to these agenda items are available for public inspection in the Office of the Clerk of the Board located at 1605 E. Burnley Street, Camarillo during regular business hours beginning the day preceding the Committee meeting.

Announcement: Should you need special assistance (<u>i.e.</u> a disability-related modification or accommodations) to participate in the Committee meeting or other District activities (including receipt of an agenda in an appropriate alternative format), as outlined in the Americans With Disabilities Act, or require further information, please contact the General Manager at 482-1996, extension 114. Please notify us 48 hours in advance to provide sufficient time to make a disability-related modification or reasonable accommodation.